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# Machine Learning Approaches for Tamping Effectiveness Prediction

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# Outline



- 1. Tamping Maintenance
- 2. Motivation
- 3. Methodology
  - Data
  - Machine Learning Techniques
- 4. Results
- 5. Conclusion & Future Work



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# **Tamping Maintenance**



• Reset track geometry by rearranging the ballast particles





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# **Motivation**



- 30-40% of the tamping maintenance are shown to be ineffective
- Ineffective tamping reduces tracks' life-cycle



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# What can we do?



- Predict Tamping Effectiveness
- A recent work calculates tamping effectiveness using ratio of average responses before and after tamping.





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# Significance



- Challenging problem due to many complex phenomena
  - Weather
  - Soil properties
- Important for 3 reasons
  - 1. Minimise maintenance cost and time
  - 2. Reduce unplanned downtime
  - 3. Avoid cost of failure recovery







# Predict if tamping will be effective for a track location



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# How to do it?

- 1. Data pre-processing & filtering
  - Convert acquired data from Instrumented Revenue Vehicles (IRVs) into time series for each track location
- 2. Train a classifier
  - k-Nearest Neighbours
  - Classification tree
  - Naïve Bayes
- 3. Evaluate and cross-validate the performance of the classifier
- 4. Predict tamping effectiveness



# 1. Data – Instrumented Revenue Vehicles

- Continuous monitoring system that uses measured wagon's dynamic activity to infer information about track condition
- Installed on normal revenue wagons
  - Cheap
  - Do not affect normal operations
- Measures:
  - Speed
  - Axle Load
  - In Train Forces
  - Spring Nest Deflection (SND)

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# 1. Data – IRVs Time Series





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# 1. Data – IRVs Time Series



- 6 months multivariate sensor data from IRVs
- Multiple trips form a 4 dimensional time series for each track location
- Filters
  - Locations without tamping
  - Locations with less than 30 trips
- Pre-process
  - Linearly interpolate missing data
  - Label each location with tamping effectiveness
    - Effective and Ineffective
- Resample data to days with the average of the day



# 1. Data – IRVs Time Series



Location 5040034, Effective Tamping



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# 2. Train a Classifier

- Supervised machine learning
  - Train a classifier using labelled data
  - Training time
    - Learn the characteristics of the labelled data
  - Testing time
    - Label a query object using the learnt characteristics from the training data
- Time series classification
  - k-Nearest Neighbour (k-NN) Classifier





Hello

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# 2. Train a Classifier – *k*-NN Classifier

- State-of-the-art for time series classification
  - Performed the best over a wide range of time series dataset
- Simple and effective algorithm that does not require training
- Outperforms others with large database size
- Search for the k<sup>th</sup> most similar objects (time series)
- Labels the query using the majority label of the k<sup>th</sup> nearest neighbours
- Uses a similarity measure





# 2. Train a Classifier – Comparing Time Series

- Calculate a distance between the two time series
- Simplest distance measure is Euclidean Distance (ED)

$$ED(x, y) = \sqrt{\sum_{i=1}^{d} (x_i - y_i)^2}$$

- Euclidean distance cannot handle distortions in time axis, different length
- Time series are often shifted in time (distortions) with different length





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# 2. Train a Classifier – Dynamic Time Warping

- Robust to time axis distortions and can handle different length
- Find alignment between two time series
- Given two time series X and Y of length n and m

 $DTW(X,Y) = ED(x_1,y_1) + \min$ 

$$(DTW(Tail(X), Tail(Y)))$$
  
DTW(Tail(X), Y)  
DTW(X, Tail(Y))

• Tail(X) = { $x_2, x_3, ..., x_n$ }







# 2. Train a Classifier – Dynamic Time Warping

- Dynamic Programming
- Constructs n×m cost matrix D and find a warping path (red) that minimises the alignment cost of the two time series

$$D(i,j) = ED(x_i, y_j) + \min \begin{pmatrix} D(i-1, j-1) \\ D(i-1, j) \\ D(i, j-1) \end{pmatrix}$$

 $\mathrm{DTW}(X,Y) = \mathrm{D}(n,m)$ 







# 2. Train a Classifier - Classifiers



- Classification Tree (CART)
  - Build a decision tree to classify the query based on some rules (features)



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# 2. Train a Classifier - Classifiers



- Naïve Bayes
  - Classifies the query based on the posterior of each class observed from the features of training database
  - Given a set of features, what is the probability of tamping being Effective effective/ineffective? В

$$posterior = \frac{prior \times likelihood}{evidence}$$



Or

Ineffective

posterior(eff) = 
$$\frac{P(eff)p(\mu \mid eff)p(\sigma^2 \mid eff) \cdots p(\min \mid eff)}{P(eff)p(\mu \mid eff) \cdots + P(ineff)p(\mu \mid ineff) \cdots}$$



# **3. Evaluation and Validation**



- Binary classification
- Compute performance metric for both effective and ineffective tamping

- Accuracy, 
$$A = \frac{TP+TN}{TP+FP+TN+FN}$$

- Precision, 
$$P = \frac{TP}{TP + FP}$$

- Sensitivity, 
$$S = \frac{TP}{TP + FN}$$

- $F_1$ Score,  $F_1 = 2 \cdot \frac{P \cdot S}{P + S}$
- 10-fold cross validation
  - Split and validate the training database

$\mathbf{Actual} \setminus \mathbf{Predict}$	Effective tamping	Ineffective tamping
Effective tamping	True positive (TP)	False negative (FN)
Inffective tamping	False positive (FP)	True negative (TN)





# 4. Tamping Effectiveness Prediction with k-NN





Sults

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B. Early prediction of tamping effectiveness



# **Results – Selecting the Best Classifier**



- State-of-the-art *k*-NN works well for univariate time series
- Show that *k*-NN works well even for multivariate time series in predicting tamping effectiveness
- Compare with Naïve Bayes and Classification Tree
  - *k* = 1,3,5,7,9,11,13 for *k*-NN
  - 6 statistical features
    - Mean, Standard Deviation, Skewness, Kurtosis, Maximum and Minimum for Naïve Bayes and Classification Tree.

**Results – Selecting the Best Classifier** 

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#### • 11-NN has highest accuracy than other two

• 11-NN has highest precision in predicting both effective and ineffective tamp than other two





# **Results – Selecting the Best Classifier**

- 11-NN has higher Sensitivity in predicting both effective and ineffective tamp than other two
- 11-NN has higher F<sub>1</sub> Score in predicting both effective and ineffective tamp than other two





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# Results – Selecting the Best Classifier (Why k-NN)

- Many algorithms uses static features
  - Naïve Bayes
  - Classification Trees
- In most applications, features change over time
- "Incorrect" to classify by observing only the static features
- *k*-NN will not be affected
- Select *k*-NN for the prediction



# **Results – Early Prediction of Tamping Effectiveness**



- Predict tamping effectiveness as early as possible, typically 12 weeks
- The earlier we know about the effectiveness, the better the maintenance can be planned.
- Procedure
  - 1. Truncate the existing time series by the number of days before tamping
  - 2. Predict the tamping effectiveness of the query location with 11-NN-DTW
  - 3. Repeat with days ranging from 0 to 84 days (12 weeks)



## **Results – Early Prediction of Tamping Effectiveness**



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# **Conclusion and Future Work**



- Present a tamping effectiveness prediction system using *k*-NN-DTW.
- Showed that 11-NN-DTW gives good prediction.
- The system is able to give good prediction 12 weeks before tamping.
- Significance
  - Improve efficiency of railway track maintenance
  - Can be used with other maintenance procedures
- Future work
  - Optimise with more data
  - Predicting an actual response
  - Other features and classifiers





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